

Columbia Heights, MN
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Christopher Handrick

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SKILLS

- HTML5 Display Banners
- Character Animation
- FX Animation
- Motion Graphics
- 3D Modeling & Animation
- Javascript
- Adobe Animate
- Adobe Photoshop
- Adobe After Effects
- Adobe Illustrator
- Blender
- Google Web Designer

EXPERIENCE

Luther Automotive, Minneapolis MN – Senior Animator

March 2015 – October 2020

- Worked closely with a design team to create interactive HTML5 display banners using Adobe Animate and Google Web Designer.
- Wrote extensive Javascript and HTML templates for HTML5 banners.
- Created full video game experiences contained inside HTML5 banners.
- Designed and animated both motion graphics and full narrative character animation for social media campaigns.
- Modeled and animated 3D characters and props for social media campaigns.

PUNY, Minneapolis MN – Junior Animator

July 2013 – March 2015

- Worked with a design team to create innovative, interactive Flash display banners in Adobe Flash.
- Assisted with both character and FX animation for multiple animated shorts for broadcast.
- Created still and animated assets for web games, social media campaigns, and physical art installations.

School Space Media Inc, St. Paul MN – Animator

June 2012 – July 2013

- Designed and animated advertisements in Adobe After Effects for display on large LED Billboards at high school sporting events.
- Created assets and designed layouts for web pages that were implemented by an external web developer.

EDUCATION

The Art Institutes International of Minnesota, Minneapolis MN

June 2012

Bachelor of Science: Media Arts & Animation